Reference – Lexicon and Clarifications Revised February 13, 2010

Career Paths

This is a summary of each of the available Career Paths.

- Arch-Militant Forged in combat, hardened in battle, and tempered by experience, the Arch-Militant is a human weapon capable of handling any hostile situation.
- ♦ **Astropath Transcendent** These powerful sanctioned psykers are trained by the Imperium and are vital for communication, capable of mentally speaking with others across the gulf of space.
- **Explorator** A bionically-augmented Tech-Priest who is part mercenary, part emissary, and part adventurer. Their understanding of technology is unsurpassed in the Rogue Trader's crew.
- Missionary A representative of the Ecclesiarchy, the Missionary is part holy warrior, part politician, and occasionally judge, jury, and executioner.
- Navigator A genetically-altered human and sanctioned psyker able to steer a vessel through the Warp. Knowing they will eventually suffer debilitating agony and handicap, many live life as rakish rogues.
- Rogue Trader Part commander, part captain, part merchant, and part noble, the Rogue Trader is the head of a Dynasty entitled by a Warrant of Trade to seek out wealth and fortune. They are powerful leaders, charismatic businessmen, and crafty military commanders.
- Seneschal Part merchant, part counselor, and several parts spy, the Seneschal is a master of lore, a master of disguise, and a master of stealth.
- Void-Master Years of experience have honed the Void-Master's shipboard abilities. He may be the helmsman, master gunner, or warden of ship's sensors, but whatever his role, he manipulates a ship like an extension of his own body.

Weapons

These are some common weapon-types of the 41st millennium.

- Bolt Weapons These dangerous projectile weapons fire .75 caliber super-dense metallic core diamantine tipped self-propelled mass-reactive explosive shells.
- Chain Weapons These devastating melee weapons incorporate spinning chains with serrated edges; the combat version of a chainsaw.
- ♦ Flame Weapons Liquid promethium fuels these deadly fire-throwing weapons.
- **Las Weapons** Short for laser, a las weapon is a very common weapon-type found on world after world in the Imperium. They may be the most common military weapon used by mankind.
- Melta Weapons Also known as cookers, these fire short-range blasts of super-heated pressurized gas that can melt armor to slag.
- Plasma Weapons These powerfully destructive weapons launch superheated gases through a miniature fusion core.
- Power Weapons These melee weapons generate a disruptive energy field capable of slicing through almost any material.

➤ SP Weapons – Short for solid projectile, SP weapons are fairly common but often less powerful than more advanced weapons. These include autoguns, shotguns, and stubbers.

Lexicon

Here is a glossary of some key terms a player should be familiar with.

- ♦ Amasec Wine-line liquor.
- **♦ Amplivisor** Vision enhancement equipment, similar to binoculars.
- Aquila The double-headed eagle emblem that symbolizes the Imperium.
- Arcglobe Floodlight.
- Archeotech Remnant of ancient sophisticated technology.
- Armourcrys Translucent viewport material, like hardened glass.
- Auspex A sensor; often used in conjunction with other words, such as an auspex array or auspex screen.
- Battleground A large expanse of space between Port Wander and the Maw littered with debris from old battles. What exactly caused all the wreckage is unknown, but many of the decaying hulks are Imperial.
- **Calixis Sector** Along the edge of Imperial influence, it is the last sector of the Empire before the Koronus Expanse. Major systems include Scintilla and Sepheris Secundus.
- Cogboy Insulting slang for a Tech-Priest.
- Cogitator A computer device.
- Collegium A college or university.
- **♦ Cretecast** Fabricated poured-stone structures; concrete.
- **♦ Datanet** An intranet.
- Dataslate A portable information device, like a PDA.
- Drinkhole A seedy bar.
- Electrosconces Light fixtures.
- ♦ Flakboard An inexpensive building material similar to plywood.
- **Footfall** Human colony in the Koronus Expanse just passed the Maw. Footfall is a lair of villainy and intrigue, filled with people trying to get as far from the reach of the Imperium as possible.
- Genetorium A power generation facility.
- ♦ Glidewing A type of hang glider.
- Grox Reptilian animal around 5 meters in length that are extremely aggressive. They are hardy and taste well, making them one of the staple meats of the Imperium.
- ♦ Imagifer A camera.
- Imperial Guard The primary ground fighting force of the Imperium comprised of billions of Imperial Guardsmen.

- ♦ Imperial Navy The fighting force in command of the Imperial fleet of warships.
- Hab Unit An inexpensive dwelling; a habitation unit.
- Hololithic A 3D projected image.
- ♦ Klybo FUBAR, SNAFU, TARFU.
- **Koronus Expanse** Accessible through the Maw from the Calixis Sector, this wild section of space is beyond direct Imperial control and filled with undiscovered riches and dangers.
- Lho Stick A cigarette-like smoking stick.
- Luminator A flashlight.
- Manufactorum A manufacturing facility.
- The Maw A dangerous passage between the Great Warp Storms separating the Calixis Sector and the Koronus Expanse.
- ♦ Medicae Medical, such as a medicae officer or a medicae building (hospital).
- Microbead A communication device similar to a headset cellphone.
- Pict A photograph.
- Planetary Defense Force (PDF) An Imperial military army designed to protect a planet.
- Port Wander The last Imperial station in the Calixis Sector before the Maw, Port Wander is a major hub for merchants and mercenaries traveling to and from the Koronus Expanse.
- Psyker A human with psychic ability. Being a psychic is illegal unless properly sanctioned. Unsanctioned psykers are rounded up and hauled off in Black Ships.
- **Pyrokine** A psychic who generates or manipulates fire.
- Rainslick A raincoat.
- Recaf A caffeinated drink similar to coffee.
- Rockcrete Concrete-like substance.
- Sanitorium A place to keep the insane and crazy.
- ♦ Space Marine Also known as the Adeptus Astartes, these genetically-enhanced superhumans enforce the Emperor's will across the galaxy. They are divided in Chapters of 1,000 marines. Famous Chapters include: Blood Ravens, Howling Griffons, Space Wolves, Ultramarines, and White Templars.
- Synsuit A color-blending chameleon suit.
- Underhive The deeper, middle section of a hive city or hive world between the upper levels and the deadly hive bottom. It is dark and dangerous.
- ♦ **Vox** A communication device similar to a radio.
- ♦ **Warp** A parallel dimension, known as the Realm of Chaos, that allows much faster-than-light travel. Time passes differently in the Warp, meaning ships emerge from it at unpredictable times.